This page is **stale** and needs to be reviewed. It may be deleted or radically changed in the near future.

Overview

Current AI uses SMACH package that is in ROS. SMACH is a task-level architecture for rapidly creating complex robot behavior. At its core, SMACH is a ROS-independent Python library to build hierarchical state machines.

Advantages of SMACH are:

- 1. Ordered List Itemrapid development, ability to create complex state machines;
- 2. ability to quickly change state machines without big code changes
- 3. explicitly define outcomes of every state thus covering most or all possible situations.

Current Al

Our current AI was re-written using SMACH. There are several utility files such as:

- 1. gate_util.py all states that are used by gate Al, they are generic.
- util.py contains utility functions for vision to filter labels, get N most probably, normalize coordinates from vision, or wrap yaw. Note that vision will be changed in future, some of the function will no longer be useful.
- 3. basic_states.py contains all of the states for roulette and dice Al.
- 4. control_wrapper.py wrapper made to ease communication with control system, making it easy to send basic commands such as dive, yaw, pitch, roll, move forward.
- 5. start_switch.py every high-level state machine **must** have start_switch as their first state. It is a state that waits for ros message to be sent over topic /start_switch to be true at least 3 times.
- 6. blind_movement.py contains move_forward state that moves forward with **x** speed for **y** number of seconds.
- 7. SubscribeState.py a state that was made which accept also topic to which you want to subscribe. It is also modified to pass over any input/output keys. In future this file will also contain SynchronousSubscribeState that subscribes to two topics and moves once it has two

There is a useful tool to see state machine and transitions of it called **smach_viewer**. To run it, run

rosrun smach_viewer smach_viewer.py

AI

